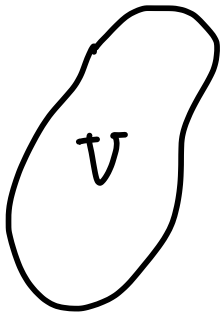


Fundamentals of fluid dynamics



volume of fluid, which is large enough to contain many particles but small enough so that its aspects have a unique value over that volume \rightarrow "fluid element"

Collection of particles: $(t, \underbrace{\vec{r}, \vec{v}}_{\text{6D}})$
6D (x, y, z, v_x, v_y, v_z)

Collection of fluid elements: $(t, \underbrace{\vec{r}}_{\text{3D}})$

6D \rightarrow 3D! Savings! Pay the price by losing some information. In some systems, lost information doesn't matter ("collisional"); in other systems ("collisionless"), a fluid description is not rigorously valid.

Mass density $\equiv \rho \leftarrow$ units g/cm^3

Fluid velocity $\equiv \vec{u} (u_x, u_y, u_z) \leftarrow$ units cm/s

Pressure $\equiv P$ (scalar) \leftarrow units ergs/cm^3

Need equations to evolve $\rho, \vec{u}, P \dots$

Conservation laws: ① Mass is conserved

② $\vec{F} = m\vec{a}$

③ Entropy is conserved
 \leftarrow "ideal"

① Mass conservation \rightarrow "Continuity equation"



$$M_{in} = \int_V dV \rho$$

\leftarrow fixed volume

$$\frac{dM_{in}}{dt} = ?$$

rate @ which mass flows in $-$ rate @ which mass flows out

$\frac{dM_{in}}{dt} = ?$ rate @ which mass flows in — rate @ which mass flows out



$$- \oint_{\partial V = \text{surface}} d\vec{S} \cdot \rho \vec{u}$$

flux of material



$$M_{in} = \int dV \rho$$

$$\frac{dM_{in}}{dt} = \int_V dV \frac{\partial \rho}{\partial t} = - \oint_{\partial V} d\vec{S} \cdot \rho \vec{u} \quad (\text{by div. thm.})$$

$$= - \int_V dV \nabla \cdot (\rho \vec{u})$$

arbitrary!

$$\frac{\partial \rho}{\partial t} + \vec{\nabla} \cdot (\rho \vec{u}) = 0$$

Continuity equation



falling water shrinks cross section A

(2) $\vec{F} = m\vec{a} \rightarrow \vec{f} = \rho \vec{a}$

$\frac{\partial \vec{u}}{\partial t} = \dots$

A blue arrow points from the \vec{a} in the second equation to the $\frac{\partial \vec{u}}{\partial t}$ in the third equation, with an 'x' above it, indicating a discrepancy or a point of confusion.

Imagine yourself inside a fluid element... forces you experience are in that frame of reference, which might be moving.

$\frac{\partial \vec{u}}{\partial t} \Big|_r$ @ fixed r ! WANT @ fixed fluid element.
 something is fixed w/ partial derivative!

Instead,

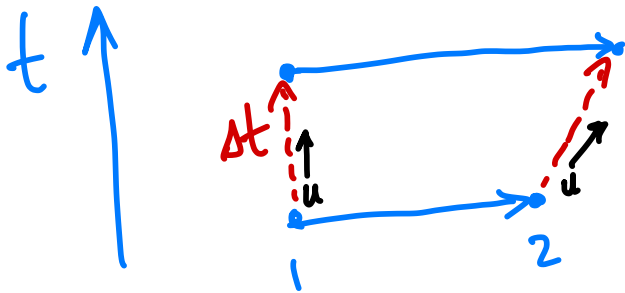
$$\frac{D\vec{u}}{Dt} \Big|_{\text{fixed fluid element } \vec{r}(t)} = \frac{\partial \vec{u}}{\partial t} + \frac{d\vec{r}}{dt} \cdot \vec{\nabla} \vec{u} = \left(\frac{\partial}{\partial t} + \vec{u} \cdot \vec{\nabla} \right) \vec{u}$$

lab frame boost

@ fixed fluid element $\vec{r}(t)$; $\frac{d\vec{r}}{dt} = \vec{u}$

$$\frac{D \vec{u}}{Dt} = \frac{\partial \vec{u}}{\partial t} + \underbrace{\vec{u} \cdot \nabla}_{u_x \frac{\partial}{\partial x} + u_y \frac{\partial}{\partial y} + u_z \frac{\partial}{\partial z}} \vec{u}$$

Lagrangian derivative vs. Eulerian derivative
 (comoving material convective) (fixed \vec{r})



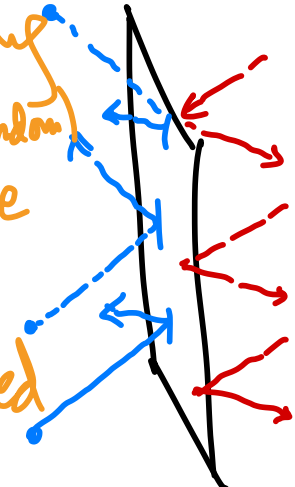
$$\vec{r}(t+\Delta t) - \vec{r}(t) \approx (\delta \vec{r} \cdot \nabla) \vec{u}$$

$$\frac{\vec{r}(t+\Delta t) - \vec{r}(t)}{\Delta t} \approx \frac{\delta \vec{r}}{\delta t} \cdot \nabla \vec{u}$$

$$\rho \frac{D\vec{u}}{Dt} = \rho \vec{g} + \vec{f}_{\text{ext}} - \vec{\nabla} P$$

"ma"
gravity
Lorentz
+ spin
+ ...
pressure
gradients

Assuming thermal (random) motion are fully randomized



Good for a collisional gas.

$P = \frac{F}{A}$

$$P(t, x - \frac{\Delta x}{2}, y, z) dy dz$$

right

$$- P(t, x + \frac{\Delta x}{2}, y, z) dy dz$$

left

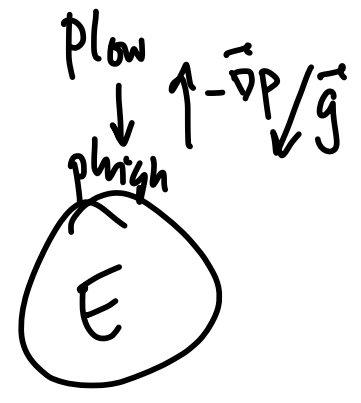
$$\xrightarrow{\Delta x \ll 1} - \frac{\partial P}{\partial x} dx dy dz$$

promote to 3D

$$-\vec{\nabla} P \quad dV$$

this did not have to be a scalar

$-\vec{\nabla} \cdot \vec{P}$



$$P = \frac{\rho k_B T}{m} = n k_B T \quad (\text{ideal gas})$$

$$\rho \frac{D\vec{u}}{Dt} = \rho \vec{g} - \vec{\nabla} P + \text{forces} \dots \quad \left. \vphantom{\rho \frac{D\vec{u}}{Dt}} \right\} \text{Force equation}$$

Momentum density: $\rho \vec{u}$ $\frac{\text{mass} \times \text{velocity}}{\text{volume}}$

$$\rho \frac{D\vec{u}}{Dt} = \rho \left(\frac{\partial}{\partial t} + \vec{u} \cdot \vec{\nabla} \right) \vec{u} + \left[\frac{\partial \rho}{\partial t} + \vec{\nabla} \cdot (\rho \vec{u}) \right] \vec{u}$$

$= 0$

$$= \frac{\partial}{\partial t} (\rho \vec{u}) + \left[\vec{\nabla} \cdot (\rho \vec{u} \vec{u}) \right]_j$$

$$\sum_i \frac{\partial}{\partial x_i} [\rho u_i u_j]$$

$$\text{Momentum eqn:} \quad \frac{\partial}{\partial t} (\rho \vec{u}) + \vec{\nabla} \cdot (\rho \vec{u} \vec{u}) = \rho \vec{g} - \vec{\nabla} P + \dots$$

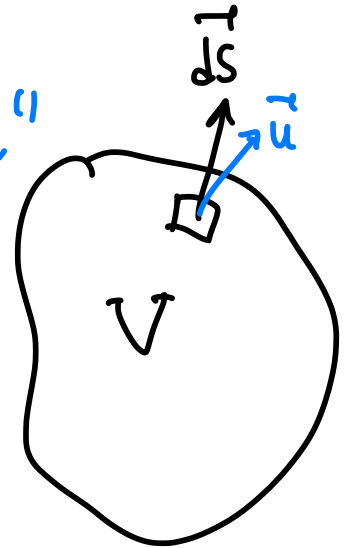
③ entropy conservation (or, first law of thermodynamics)

internal energy density $\equiv e \equiv \frac{P}{\gamma - 1}$.

ratio of specific heats = 5/3

$$\left. \frac{\partial e}{\partial t} + \vec{\nabla} \cdot (e \vec{u}) = -P \vec{\nabla} \cdot \vec{u} \right\}$$

transport (energy flux through a surface)
 "p dV work"



ideal gas $S = k_B \frac{1}{\gamma - 1} \ln \frac{P}{\rho^\gamma}$

ideal gas $\frac{Ds}{Dt} = 0$

$$\left(\frac{\partial}{\partial t} + \vec{u} \cdot \vec{\nabla} \right) \ln \frac{P}{\rho^\gamma} = 0$$

$$\frac{1}{\rho} \left(\frac{\partial}{\partial t} + \vec{u} \cdot \vec{\nabla} \right) P$$

$$- \frac{\gamma}{\rho} \left(\frac{\partial}{\partial t} + \vec{u} \cdot \vec{\nabla} \right) \rho = 0$$

\downarrow
 $-\rho \vec{\nabla} \cdot \vec{u}$ cont. eqn.

$$\frac{1}{\rho} \left(\frac{\partial}{\partial t} + \vec{u} \cdot \vec{\nabla} \right) \rho - \gamma \frac{\rho}{\rho} \left(\frac{\partial}{\partial t} + \vec{u} \cdot \vec{\nabla} \right) \rho = 0$$

\downarrow
 $-\rho \vec{\nabla} \cdot \vec{u}$ cont. eqn.

$$e = \rho / (\gamma - 1) \quad \text{Multiply} \uparrow \text{ by } \frac{\rho}{\gamma - 1} \dots$$

$$\left(\frac{\partial}{\partial t} + \vec{u} \cdot \vec{\nabla} \right) e + \gamma e \vec{\nabla} \cdot \vec{u} = 0$$

$$\frac{\partial e}{\partial t} + \vec{\nabla} \cdot (e \vec{u}) - e \vec{\nabla} \cdot \vec{u}$$

if self-gravity

$$\vec{\nabla} \cdot \vec{g} = -4\pi G \rho$$

\downarrow

$$\frac{\partial e}{\partial t} + \vec{\nabla} \cdot (e \vec{u}) + \underbrace{(\gamma - 1)}_{\rho} e \vec{\nabla} \cdot \vec{u} = 0.$$

$$\frac{\partial \rho}{\partial t} + \vec{\nabla} \cdot (\rho \vec{u}) = 0$$

$$\begin{aligned} \rho \frac{D\vec{u}}{Dt} &= \frac{\partial(\rho \vec{u})}{\partial t} + \vec{\nabla} \cdot (\rho \vec{u} \vec{u}) \\ &= \rho \vec{g} - \vec{\nabla} \rho + \dots \end{aligned}$$

$$\vec{A} \cdot (\vec{B} \times \vec{C}) = \vec{B} \cdot (\vec{C} \times \vec{A}) = \vec{C} \cdot (\vec{A} \times \vec{B})$$

$$\vec{A} \times (\vec{B} \times \vec{C}) = \vec{B}(\vec{A} \cdot \vec{C}) - \vec{C}(\vec{A} \cdot \vec{B})$$

"BAC-CAB RULE"

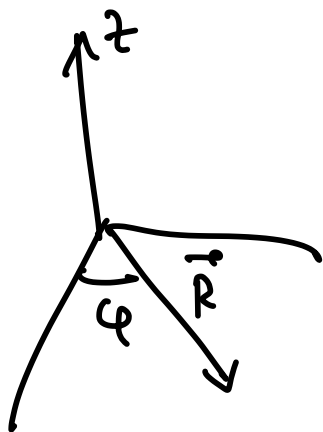
$$\vec{\nabla} \cdot (\vec{A} \times \vec{B}) = \vec{B} \cdot (\vec{\nabla} \times \vec{A}) - \vec{A} \cdot (\vec{\nabla} \times \vec{B})$$

$$\vec{\nabla} \times (\vec{A} \times \vec{B}) = (\vec{B} \cdot \vec{\nabla}) \vec{A} - (\vec{A} \cdot \vec{\nabla}) \vec{B} - \vec{B}(\vec{\nabla} \cdot \vec{A}) + \vec{A}(\vec{\nabla} \cdot \vec{B})$$

Be careful! curvilinear coordinates...

$$(R, \varphi, z) : \quad \frac{\partial \hat{R}}{\partial \varphi} = \hat{\varphi} \quad \frac{\partial \hat{\varphi}}{\partial \varphi} = -\hat{R}$$

$$\nabla_{\varphi} = \frac{1}{R} \frac{\partial}{\partial \varphi}$$



$$\vec{u} \cdot \vec{\nabla} \vec{u} = \vec{u} \cdot \vec{\nabla} (u_i \hat{e}_i) \\ = \hat{e}_i (\vec{u} \cdot \vec{\nabla} u_i)$$

$$+ u_i (\vec{u} \cdot \vec{\nabla} \hat{e}_i)$$

Cylindricals = $u_R \vec{u} \cdot \vec{\nabla} \hat{R} + u_{\varphi} \vec{u} \cdot \vec{\nabla} \hat{\varphi} + u_z \vec{u} \cdot \vec{\nabla} \hat{z}$
 $= (u_R u_{\varphi} / R) \hat{\varphi} + (-u_{\varphi}^2 / R) \hat{R}$

Go to a rotating frame...

$$\vec{u} = R\Omega\hat{\varphi} + \vec{v}$$

↑ angular velocity
↑ everything else

Compute $\vec{u} \cdot \vec{\nabla} \vec{u} \dots$ Assume $\Omega = \Omega(R, z)$.

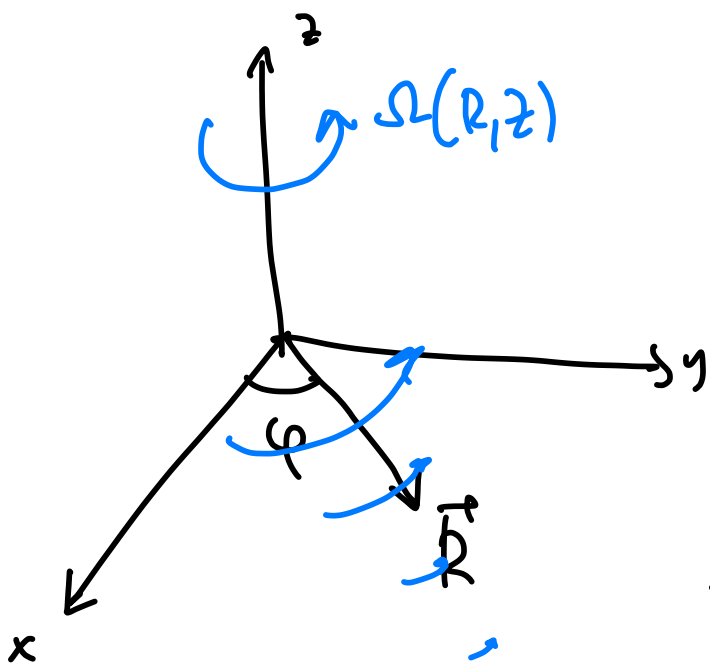
$$\left[(\vec{v} + R\Omega\hat{\varphi}) \cdot \vec{\nabla} \right] (\vec{v} + R\Omega\hat{\varphi})$$

$$= \left[\left(\vec{v} \cdot \vec{\nabla} + \Omega \frac{\partial}{\partial \varphi} \right) v_i \right] \hat{e}_i$$

advection by $\vec{v} + R\Omega\hat{\varphi}$

$$+ \left[\begin{array}{l} 2\Omega\hat{z} \times \vec{v} \quad - \quad R\Omega^2\hat{R} \\ \text{Coriolis} \quad \text{centrifugal} \\ + R\hat{\varphi} (\vec{v} \cdot \vec{\nabla}) \Omega \\ \text{BOOST} \end{array} \right]$$

$$+ \left[\begin{array}{l} \frac{v_R v_\varphi}{R} \hat{\varphi} \quad - \quad \frac{v_\varphi^2}{R} \hat{R} \\ \text{Coriolis} \quad \text{centrifugal} \end{array} \right]$$

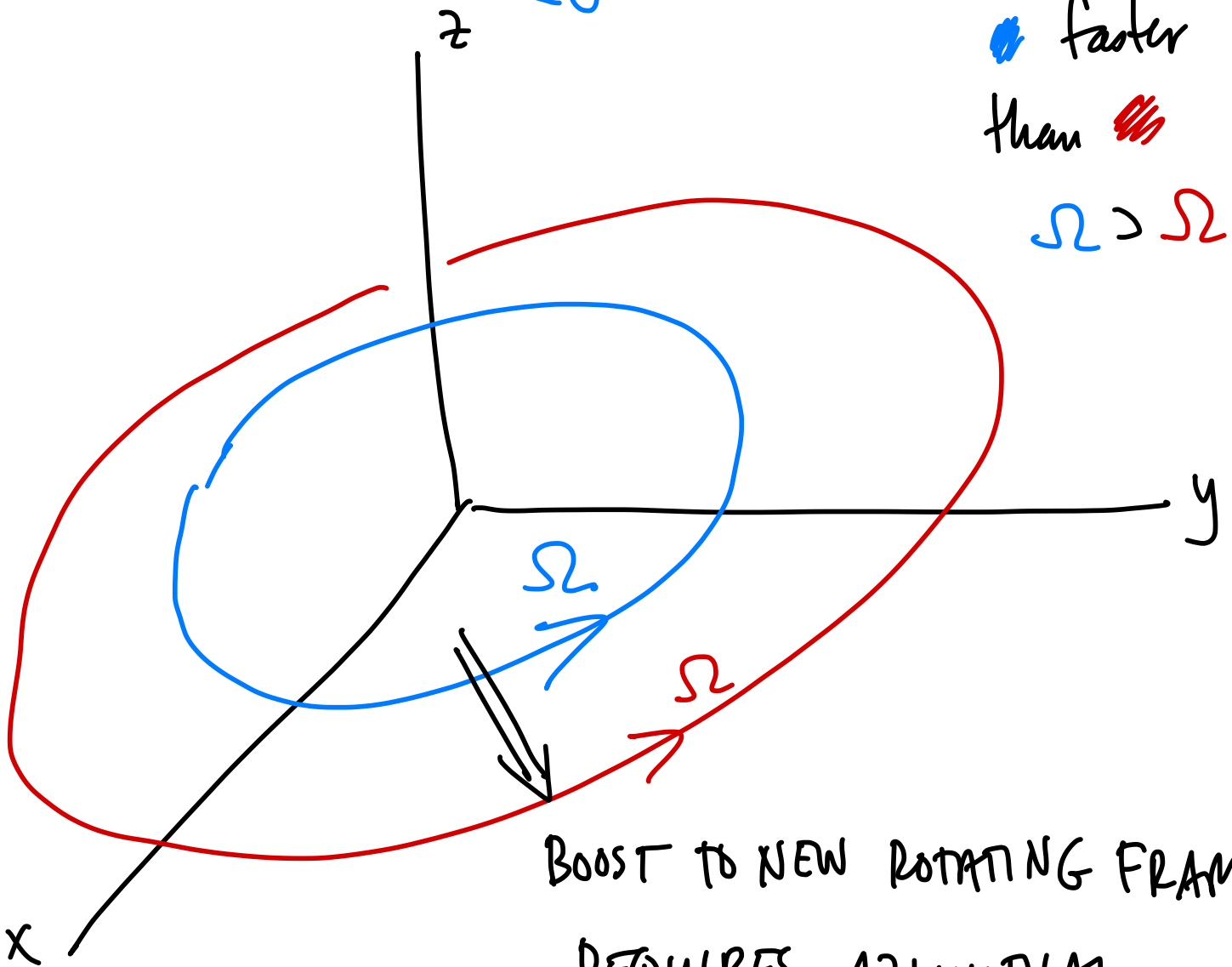


$$R \hat{\varphi} (\hat{v} \cdot \hat{v}) \Omega$$

$$= R \hat{\varphi} \left(\underline{v_R} \frac{\partial \Omega}{\partial R} + v_z \frac{\partial \Omega}{\partial z} \right)$$

$\omega < \omega$

● faster
 than ///
 $\Omega > \Omega$



BOOST TO NEW ROTATING FRAME
 REQUIRES AZIMUTHAL
 ACCELERATION